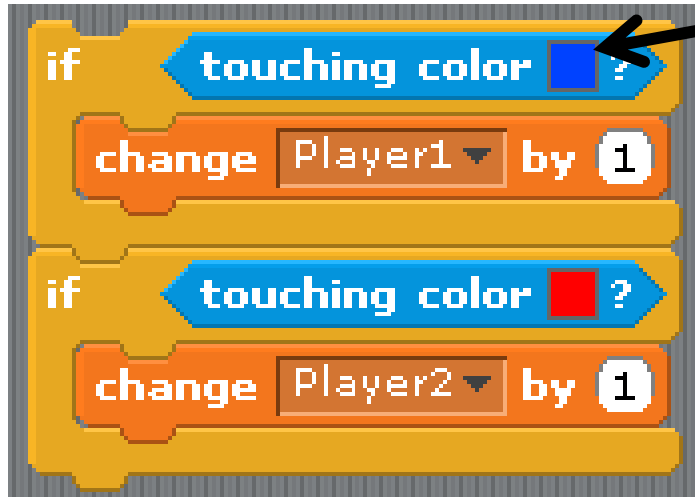


Setting up the score board part 1



1. You need to create variables for each player.
2. Select the ball (**sprite3**).
3. Go to the variables options and select “make a variable”.
4. Name the variable “Player1”, then repeat for “Player2”.

Setting up the score board part 2



To select the score zone colour click on the coloured square for the dropper to come up, then click the dropper on the score zone.

1. Create the if statements above to define the rules for scoring points.
2. Then drag them into the forever command below the other if statements.

